# Medical Image Analysis: An Introduction 

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## What is medical image analysis?

Medical image analysis is the science of solving/analyzing medical problems based on different imaging modalities and digital image analysis techniques.

## Different Image Modalities

- Geometric
- X-ray: 2D and 3D
- MR-Images: 2D, 3D, 4D, etc
- Tomographic methods
- Microscopic images
- Standard (requires staining)
- HMC (Huffman modulated contrast)
- SPECT (Radioactive isotopes)
- Ultrasound
- Different artificially created images (bulls-eye for hearts)


## Medical problems

- Diagnosis
- Follow up on treatments
- Comparing different treatments/patients/drugs
- On-line imaging for active intervention
- Predicting development
- etc


## Image analysis problems

- Segmentation - delineating different organs
- Classification - determining e.g. types of leukocytes
- Registration - comparing different modalities/patients
- Reconstruction - making 3D-measurments
- Measuring flow - e.g. inside aorta
- Reconstructing flow fields - e.g. inside the heart
- Building shape priors effeciently
- Visualizing results
- etc


## Segmentation - Thresholding

- Thresholding


Gray-scale image


Thresholded image

## Segmentation - Active contours

- Define a moving contour
- Driven by external and internal forces



## Active contours - Snakes

- Find $\mathbf{v}(s)=[x(s), y(s)]$ that minimizes

$$
E[\mathbf{v}(s)]=\int_{S} \frac{1}{2}\left(\alpha\left|\mathbf{v}^{\prime}(s)\right|^{2}+\beta\left|\mathbf{v}^{\prime \prime}(s)\right|^{2}\right)+E_{\mathrm{ext}}(\mathbf{v}(s)) d s
$$

- Examples of external energies

$$
\begin{aligned}
& E_{\mathrm{ext}}=-|\nabla I(x, y)|^{2} \\
& E_{\mathrm{ext}}=-\left|\nabla G_{\sigma}(x, y) * I(x, y)\right|^{2}
\end{aligned}
$$

## Solution

- The Euler-Lagrange equations gives:

$$
\alpha \mathbf{v}^{\prime \prime}(s)-\beta \mathbf{v}^{(4)}(s)-\nabla E_{\mathrm{ext}}(\mathbf{v}(s))=0
$$

- Dynamic snake - Active contour

$$
\mathbf{v}_{t}(s, t)=\alpha \mathbf{v}^{\prime \prime}(s, t)-\beta \mathbf{v}^{(4)}(s, t)-\nabla E_{\mathrm{ext}}(\mathbf{v}(s, t))
$$

## Numeric solution

- Discretising

$$
\begin{aligned}
\delta x_{k}^{n}-x_{k}^{n-1}= & \frac{\alpha}{h^{2}} x_{k+1}^{n}-2 x_{k}^{n}+x_{k-1}^{n}- \\
& -\frac{\beta}{h^{4}} x_{k+2}^{n}-4 x_{k+1}^{n}+6 x_{k}^{n}-4 x_{k-1}^{n}+x_{k-2}^{n}-f_{x} x_{k}^{n}, y_{k}^{n}
\end{aligned}
$$

- Linear system of equations

$$
\mathbf{A}+\delta \mathbf{I} \mathbf{x}^{n}=\mathbf{x}^{n-1}-\mathbf{f}_{\mathbf{x}} \mathbf{x}^{n-1}, \mathbf{y}^{n-1}
$$

- Re-sampling


## An Example



Initialization


200 iterations


700 iterations


Gradient field

## GVF Field

- Definition: $\mathbf{g}(x, y)=[u(x, y), v(x, y)]$, that minimizes

$$
\varepsilon=\iint \mu u_{x}^{2}+u_{y}^{2}+v_{x}^{2}+v_{y}^{2}+|\nabla f|^{2}|\mathbf{g}-\nabla f|^{2} d x d y
$$

- Calculus of variations and the introduction of a time variabel gives

$$
u_{t} x, y, t=\mu \nabla^{2} u x, y, t-b x, y \text { u } x, y, t+c^{1}(x, y)
$$

- Generalized diffusion equations


## The Example again



GVF-field


50 iterations


160 iterations

## GVF-field and snake



GVF-field


Initialization


Result

## Alfa and Beta



## Results, initialisering from the outside



## Results, initialization from the inside



## Segmenting white blood cells



## Contour evolution



L: Local properties
F: Speed function
G: Global properties
I: Independent properties

## The speed function $F$

- Depends on image intensities
- Depends on image derivatives
- Depends on local curvature
- Depends on a global flow fields
- etc


## The speed function has to be carefully selected and adapted to the application!!

## Segmentation - Fast Marching Methods

Assume F>0 (i.e. the contour only moves outwards)
Define the contour at time T is defined as the collection of points with arrival time $=\mathrm{T}$

Start from distance $=$ rate ${ }^{*}$ time in one dimension:

$$
d x=F d T \Rightarrow 1=F T^{\prime}(x)
$$

In several dimensions the arrival time is calculated from the speed function using the Eikonal equation

$$
|r \mathrm{~T}| \mathrm{F}=1 \quad \mathrm{~T}=0 \text { at intial location }
$$

## Practical Aspects

1. Start with inital contour (known points)
2. Compute T for all neighbours to the contour (trial points)
3. Add the point in trial with the smallest T to known
4. Update T for all neighbours not in known and add to trial
5. Repeat 3-4 until all points are in known

- Linear complexity
- Use a heap and a heap sort


## Level Set Methods

Model the contour as the level set to a 3D-function $\Psi$, i.e. $\Psi(\mathbf{x}(\mathrm{t}), \mathrm{t})=\mathrm{c}$ (usually $\mathrm{c}=0), \mathbf{x}(\mathrm{t})=(\mathrm{x}(\mathrm{t}), \mathrm{y}(\mathrm{t}))$, with

$$
\begin{aligned}
& \Psi(\mathbf{x}(\mathrm{t}))<0 \text { inside } \partial \mathrm{S} \\
& \Psi(\mathbf{x}(\mathrm{t}))=0 \quad \text { on } \partial \mathrm{S} \\
& \Psi(\mathbf{x}(\mathrm{t}))>0 \text { outside } \partial \mathrm{S}
\end{aligned}
$$

Differentiate with respect to $t$ :

$$
\Psi_{\mathrm{t}}+\mathrm{r} \Psi(\mathbf{x}(\mathrm{t}), \mathrm{t}) \mathbb{\Phi} \mathbf{x}^{\prime}(\mathrm{t})=0
$$

The fundamental equation of motion.

## Level Set Methods (ctd.)

The outward unit normal of the level set is given by

$$
\mathbf{n}=\mathrm{r} \Phi /|r \Phi|
$$

Assume that F is normal to the level set, i.e.

$$
F=\mathbf{x}^{\prime}(\mathrm{t}) ¢ \mathbf{n}
$$

Now

$$
\Phi_{\mathrm{t}}+\mathrm{r} \Phi(\mathbf{x}(\mathrm{t}), \mathrm{t}) \boldsymbol{\Phi} \mathbf{x}^{\prime}(\mathrm{t})=0
$$

can be written as

$$
\Phi+F|r \Phi|=0
$$

The level-set equation.

## Practical Aspects

- $\Phi$ needs only to be known close to the level-set
- $\Phi$ is usually shosen as a signed distance function

$$
\phi(\mathbf{x})=\left\{\begin{aligned}
-d(\mathbf{x}, \Gamma) & \text { inside } \Gamma \\
d(\mathbf{x}, \Gamma) & \text { outside } \Gamma
\end{aligned}\right.
$$

- $\Phi$ can be constructed using distance transform or fast marching

$$
\begin{gathered}
\Phi_{\tau}+\operatorname{sign}\left(\Phi_{0}(|r \Phi|-1)\right)=0 \\
\Phi(\tau=0)=\Phi_{0}
\end{gathered}
$$

- narrow band algorithm (update $\Phi$ in each step)
- numerical scheme: fixed grid, multigrid


## Level-set example



Observe that level sets can easily change topology!

## Experiments



## Experiments



Figure 3. The speed function $F_{\text {nuc }} \ln [Z$ and the resulting $T(x)$ landscape.


Figure 4. The final nucleus (left) and cytoplasm outlines (right).

## Example: Segmented 2D-gel image



## Another example




## Variational methods

1. Define the "best" segmentation of an image as the local minima to an energy functional

$$
E(\Omega)=\int_{\Omega} f(\Omega) d x
$$

2. Write down the Euler-Lagrange equations, giving

$$
\mathrm{dE}(\Omega)=0
$$

3. Introduce a "dummy" variable $t$ (time) and solve

$$
\Phi_{\mathrm{t}}=\mathrm{dE}(\Phi)
$$

Where $\Phi$ is a level set function corresponding to $\Omega$

## The Classical Chan-Vese Model

- Divide the image $I(\mathbf{x})$ into two subsets $D_{0}, D_{1}$ such that the following segmentation functional is minimized:
$J(\Gamma, \boldsymbol{\mu})=\frac{1}{2} \int_{D_{0}}\left|I(\mathbf{x})-\mu_{0}\right|^{2} d \mathbf{x}+\frac{1}{2} \int_{D_{1}}\left|I(\mathbf{x})-\mu_{1}\right|^{2} d \mathrm{x}+\alpha \int_{\Gamma} d s$
where $\mu_{0}$ and $\mu_{1}$ are constant image intensities on $D_{0}$ and $D_{1}$
- If the subsets are fixed, then the optimal parameter values are given by

$$
\mu_{i}^{*}=\mu_{i}^{*}\left(D_{i}\right)=\int_{D_{i}} I(\mathbf{x}) d \mathbf{x} / \int_{D_{i}} d \mathbf{x}, \quad(i=0,1)
$$

- This model may be sensitive to noise and outliers!!


## The Reduced Functional

- Define the reduced functional:

$$
\widehat{J}(\Gamma)=J\left(\Gamma, \mu^{*}(\Gamma)\right)
$$

- The solution is found by gradient descent:

$$
\begin{aligned}
& \nabla \widehat{J}(\Gamma)=V_{1}\left(I(\mathrm{x})-\mu_{1}^{*}\right)-V_{0}\left(I(\mathrm{x})-\mu_{0}^{*}\right)+\alpha \kappa \\
& \frac{\partial \phi}{\partial t}(\mathrm{x}, t)=-\nabla \widehat{J}(\phi(\mathrm{x}, t))|\nabla \phi(\mathrm{x}, t)|, \quad \phi(\mathrm{x}, 0)=\phi_{0}(\mathrm{x})
\end{aligned}
$$

## Variational methods

Minimize a functional of the following form (Chan-Vese)

$$
\begin{aligned}
E\left(c_{1}, c_{2}, \Gamma\right) & =\int_{\operatorname{int}(\Gamma)}\left|I(x)-c_{1}\right|^{2} d x+ \\
& +\int_{\operatorname{ext}(\Gamma)}\left|I(x)-c_{2}\right|^{2} d x+ \\
& +\nu(\Gamma)
\end{aligned}
$$

where $\mathrm{c}_{1}$ and $\mathrm{c}_{2}$ denote the constant image intensities inside and outside the curve respectively and the last term denote a measure on the curve.

## HMC-images of human embryos



## Variational formulation

The outer circumference:

$$
J(\gamma)=\iint_{\Omega}\left|I(\mathbf{x})-\mathbf{w} \cdot \frac{\mathbf{x}-\mathbf{x}_{0}}{\left|\mathbf{x}-\mathbf{x}_{\mathbf{0}}\right|}\right|^{2} d \mathbf{x}+\iint_{\Omega^{c}}|I(\mathbf{x})|^{2} d \mathbf{x}
$$

w: direction along which the intensity varies most $\mathrm{x}_{0}$ : the centroid of $\gamma$

The inner circumference:

$$
J(\gamma)=\iint_{\Omega}\left|I(\mathbf{x})-\mathbf{w} \cdot \frac{\mathbf{x}-\mathbf{x}_{0}}{\left|\mathbf{x}-\mathbf{x}_{\mathbf{0}}\right|}-\mu\right|-2 \sigma d \mathbf{x}
$$

$\mu$ : avarage over the zona
$\sigma$ : standard deviation of model error

## Segmentation of the Zona Pellucida



## Segmentation - Continuous graph cuts

- The Chan-Vese functional can be formulated in terms of the characteristic function, $u$, for the internal subset
- The functional is non-convex, since $u$ is a set function
- If $u$ is relaxed to a soft set-function with values in [0,1], then the Chan-Vese functional is convex in $u$
- Chen and Esidouglo showed that the given a solution to the convex relaxation, a solution to the original problem can be obtained by arbitrarily thresholding u!
- Continuous graph cuts


## A modeling example:

## Analysis of the 3D-shape of chewing gums



## Problem

Chewing gums sometimes stick together during processing. This is assumed to happen when the chewing gums are "flat":


## Manual classification

## Konvexitetskategorier, 1-5:

1
2
3
4


## Goal

- Develop a method for automatic classification of chewing gums.
- Method: Analys the shape of the chewing gums based on measurements.



## Proposed method

- Measurment system: TMS-100
- Construction of fixture
- Development of algorithm for shape analysis
- Statistical validation



## Measurment machine and fixture




## Measurments



## Algorithm

- Model the shape of the chewing gum mathematically
- Fit a geometrical model to the measurments
- Develop a suitable quality measure

| $\mathbf{X}$ | $\mathbf{Y}$ | $\mathbf{Z}$ |
| :---: | :---: | :---: |
| $\cdot$ | $\cdot$ | $\cdot$ |
| $\cdot$ | $\cdot$ | $\cdot$ |
| 19.847 | 6.769 | 1.3326874 |
| 19.883 | 6.769 | 1.3829173 |
| 19.920 | 6.769 | 1.2791595 |
| 19.956 | 6.769 | 1.2594673 |
| 19.993 | 6.769 | 1.1855045 |
| 20.029 | 6.769 | 1.1687934 |
| 20.320 | 6.769 | 1.2254806 |
| 20.357 | 6.769 | 1.2330464 |
| 20.612 | 6.769 | 1.0770782 |
| 20.685 | 6.769 | 1.1264039 |
| 20.721 | 6.769 | 1.0626094 |
| 20.757 | 6.769 | 1.1141516 |

## Chewing gum-model 1

$$
k_{3} z^{2}+k_{2} y^{2}+k_{1} x^{2}-k_{4} x^{2} y^{2}=R^{2}
$$

## Chewing gum-model 2

$$
k_{5}\left(z-z_{0}\right)=k_{1}\left(x-x_{0}\right)^{4}+k_{2}\left(y-y_{0}\right)^{4}+k_{3}\left(x-x_{0}\right)^{2}+k_{4}\left(y-y_{0}\right)^{2}
$$



## Ellipsoidal model

$$
k_{3}\left(z-z_{0}\right)^{2}+k_{2}\left(y-y_{0}\right)^{2}+k_{1}\left(x-x_{0}\right)^{2}-R^{2}=0
$$



## Pre-conditioning

- Eliminate $x_{0} \& y_{0}$ by changing the coordinate system




## The new coordinate system

$$
\begin{aligned}
& x_{n y}=x-\frac{1}{n} \sum_{n} x \\
& y_{n y}=y-\frac{1}{n} \sum_{n} y
\end{aligned}
$$

Implies that

$$
k_{3}\left(z-z_{0}\right)^{2}+k_{2}\left(y-y_{0}\right)^{2}+k_{1}\left(x-x_{0}\right)^{2}-R^{2}=0
$$

changes to

$$
k_{3}\left(z-z_{0}\right)^{2}+k_{2} y_{n y}^{2}+k_{1} x_{n y}^{2}-R^{2}=0
$$

## Fitting

Each measurment gives a linear constraint on the surface parameters. Collecting all these equatioins give:

$$
A \bar{x}=0
$$

Require

$$
\|\bar{x}\|=1
$$

The least squares solution is given from the singular value decomposition:

$$
A=U S V^{H}
$$

## Forming the equations

Assume $k_{1}=k_{3}$
Gives

$$
k_{1}\left(z-z_{0}\right)^{2}+k_{2} y_{n y}^{2}+k_{1} x_{n y}^{2}-R^{2}=0
$$

Form the system of eq:s $A \bar{x}=0$
with

$$
\begin{aligned}
& A=\left(\begin{array}{llll}
z^{2}+x^{2} & -2 z & y^{2} & 1
\end{array}\right) \\
& \bar{x}=\left(\begin{array}{llll}
k_{1} & k_{1} z & k_{2} & k_{1} z_{0}-R^{2}
\end{array}\right)^{T}
\end{aligned}
$$

## Fitting: chewing gum model vs ellipsoidal



## A two-step procedure

The ellipsoidens equation was

$$
k_{1}\left(z-z_{0}\right)^{2}+k_{2} y_{n y}^{2}+k_{1} x_{n y}^{2}-R=0
$$

$z_{0}$ is fixed from this solution in order to estimate

$$
k_{1}, k_{2}, k_{3} \& R
$$

in

$$
k_{3}\left(z-z_{0}\right)^{2}+k_{2} y_{n y}^{2}+k_{1} x_{n y}^{2}-R=0
$$

## Quality measure

- Use the volume of the ellipsoid
- Take into account all the radii
- A flatter chewing gum gives a higher volume



## Adding extra skew terms

$$
k_{1}\left(z-z_{0}\right)^{2}+k_{2} y_{n y}^{2}+k_{1} x_{n y}^{2}+k_{4} x z+k_{5} y z+k_{6} x y-R^{2}=0
$$





## Skewing



## Volume variation for different classes



